# The Cook Cup

## 2015 Fall U-12 Girls Round Robin Tournament Schedule

| Field | 1 (Middle) | 2 (Middle) | 3 (Lower) |
|---|---|---|---|
| 2:00 – 2:25 | **Revolution** v. Sounders | **Galaxy** v. Timbers | **Dynamo** v. Red Bull |
| 2:30 – 2:55 | **Red Bull** v. Timbers | **Dynamo** v. Sounders | **Revolution** v. Galaxy |
| 3:00 – 3:25 | **Dynamo** v. Galaxy | **Red Bull** v. Revolution | **Sounders** v. Timbers |
| 3:30 – 3:55 | | <u>**Championship Game**</u> | |

Home team is listed in **bold** and wears pinnies.

Fields 1 and 2 are on Middle Village fields. Field 3 is located on the front of Lower Village Field.

Games are 25 minutes long.

Games need to start on time, if not Referee may shorten games so the games end on time.

Home team coach is responsible for reporting final score of their game to Bill Whalen.

**Championship game will be played at 3:30 on Field 1** (25 minute game). Two teams selected based on points accumulated for wins, ties and losses in Round Robin. See selection process below. Trophy ceremony to follow.

**Pizzas (2) for each team will be delivered at 3:30 to the middle field.** Please send a representative from your team to collect your pizzas. Players in the championship game will eat after the game.

Team selection process for Championship game

- The two teams that accumulate the most points, go on to the Championship game
    - Three points for a win, One point for a tie, Zero points for a loss
- If there is a tie in the number of points, the tie-breaker sequence proceeds as follows:
    - Head to Head  - winner moves on, or if still tied
    - Most goals Scored over the three games  -  winner moves on, or if still tied
        - Goals scored in excess of 4 goal differential, will not be counted
    - Fewest Goals Allowed over the three games, or if still tied
    - Coin toss

CHAMPIONSHIP GAME:

- If the teams are tied at the end of regulation time, the tie-breaker sequence proceeds as follows:
    - 5 minute sudden death time period, or if still tied
    - Best of 7 penalty kicks, or if still tied
    - Sudden death penalty kicks (order determined by coin toss)
        - All players take shot before anyone gets a second chance