**The Cook Cup**

**2016 Fall Grade 5/6 Girls Round Robin Tournament Schedule, Saturday, Nov. 5th (Version2)**



* The Round 1 Galaxy vs Sounds game will be played on Lower Village, Front field (All other games will be on Middle)
* The Round 1 Red Bull vs Revolution will start as soon the boys wrap up, their non-championship game - likely closer to 1:30
* The first team listed in the match is the Home teamand wears pinnies and provides ball.
* Fields 8 and 9 are on Middle Village fields.
* Games are 25 minutes long.
* Games need to start on time, if not Referee may shorten games so the games end on time.
* Home team coach is responsible for reporting final score of their game to Bill Whalen.

**Championship game will be played at 4:15**

* 25 minute game. Top two teams selected based on points accumulated for wins, ties and losses in Round Robin. See selection process below.

**Pizzas (2) for each team will be delivered at 4:15 to the middle field.**

* Please send a representative from your team to collect your pizzas. Players in the championship game will eat after the game.

**Equipment Return**

* Coaches should leave their bags by the storage container and return the goals to the proper location

**Team selection process for Championship game**

* The two teams that accumulate the most points, go on to the Championship game
	+ Three points for a win, One point for a tie, Zero points for a loss
* If there is a tie in the number of points, the tie-breaker sequence proceeds as follows:
	+ Head to Head   -  winner moves on, or if still tied
	+ Most goals Scored over the three games  -  winner moves on, or if still tied
		- Goals scored in excess of 4 goal differential, will not be counted
	+ Fewest Goals Allowed over the three games, or if still tied
	+ Total goals scored over the tournament less goals allowed. Largest differential wins and moves on.
	+ Coin toss (Yes, this is actually used by both FIFA and MLS to advance out of pool play)

**CHAMPIONSHIP GAME:**

* If the teams are tied at the end of regulation time, the tie-breaker sequence proceeds as follows:
	+ 5 minute sudden death time period, or if still tied
	+ Best of 7 penalty kicks, or if still tied
	+ Sudden death penalty kicks (order determined by coin toss)
		- All players take shot before anyone gets a second chance